

# Graded ICA020 – Blackjack

CS 244

# Graded In-Class Activity: HeapDataMember

- Implement and run a Blackjack program based on the design discussed
  - Starter code (and one possible solution) is on D2L
- Download the file:
  - ICA20\_broken\_Blackjack.cpp
- Rename it: Blackjack.cpp
- Fix the program as indicated
  - Put your name and today's date in the lead comments
  - Compile it
  - Run it
  - When satisfied with it (or class ends) upload the resulting FIXED code to the appropriate D2L dropbox
- You can work in groups
  - BUT each individual must submit something to D2L

*You may create a set of source files and possibly a makefile to solve this problem, but it is not required*