

# GDD 325 Awareness Paper

**Due: November 30, 2015, 8:00 AM**

*All items and details (dates, typo fixes...) subject to change – always check with instructors, and watch the deadlines for dropboxes in D2L (Learn@UW-Stout)*

## Overview

Write a one page essay on the Impacts of gaming on local and global society.

This should be done in a creative fashion, from the perspective of a fictional (game) character living in a world similar to our own. *This is likely one of several essays you will be required to write. It is strongly encouraged you work on this and turn it in BEFORE the deadline.*

## The Short of It

Using at least 200 to 300 words, write a single page, single spaced short paper. Quickly, **introduce a fictional game character** who is discussing, reflecting on, thinking about, commenting on, or otherwise dealing with real-world topics. Specifically **this paper must list and discuss 3 to 5 ways computing has impacted local and global societies** in the real world.

**Length: circa 300 words** (about 1 page or less, 3 to 5 paragraphs, in a standard format and font)  
Max length: 2 pages

NOTE: What you write is more important than how many words or how many pages.  
Focus on what you want to say.

Include the document title and your name in the heading of the document.

## Grading

Grades will be based on how well you list and discuss 3 to 5 ways computing has impacted local and global societies. Creativity, spelling, grammar, and formatting will also be evaluated. Images, charts, and figures are optional.

## Turn-In Directions

Correctly submitting your work is worth 0 points  
but if not done correctly will likely result in nothing to grade.

## Material Files to Submit

Before the due date, turn in:  
Essay document (docx or pdf or both)